



OMEGA PG COLLEGE –MBA (CC:2144)

APPROVED BY AICTE, AFFILIATED TO OSMANIA UNIVERSITY, HYDERABAD
(Sy.No: 7, Edulabad(V), Ghatkesar(M), Medchal Dist-501301)

Email Id: omegapg.mba@omegacolleges.com

Contact No: 9246805933

MCA II SEM IMPORTANT QUESTIONS

Paper Code – PCC206

Course: OPERATIONS RESEARCH (O.R)

UNIT: I(LINEAR PROGRAMMING)

(ONE Compulsory Practical Problem on LPP (OR) Graphical Method (Maximization, Minimization, Mixed, Un-Rounded & Infinite)

- Explain the Concept of OR and its Origin, Nature, Limitation and Application.
- Explain the concept of Linear Programming Problem (LPP) and its Applications.
- Define Sensitivity analysis. Discuss its role or implications in LPP. Explain the changes in the right hand side of the constraint in sensitivity analysis.

UNIT: II(Transportation Problem)

(One or Two Compulsory Practical Problems on Transportation Problem (NWCR, LCM, VAM, & MODI)

- What is Transportation Problem? How do you mathematically formulate the TP? State the various steps involved in an algorithm of TP.
- How to obtain IBFS by
 - (i) North West Corner Method (NWCR)
 - (ii) Matrix Minimum Method (MMM), Least Cost method (LCM)
 - (iii) Vogel's approximation Method (VAM)
- Explain in details Hungarian Method of obtaining Optimal solution in AP

UNIT: III(Assignment Problem)

(One or Two Compulsory Practical Problems on A.P (Maximisation, Minimisation AND Travelling Salesmen Problem)

- Explain in details Hungarian Method of obtaining Optimal solution in AP
- Explain the terms:
 - Integer Programming Formulation
 - Cutting plane Algorithm
 - Branch –and – Bound Technique
 - Zero – one Implicit Enumeration Algorithm

UNIT: IV(Dynamic Programming)

(One or Two Compulsory Practical Problems on dynamic programming method

Explain the application of Mathematical problem and solution Linear programming problem

UNIT: V (One or Two Compulsory Practical Problems on Game Theory, { Saddle Point, Dominance Graphical Method}

SHORT QUESTIONS

1. Define OR and its managerial applications
2. Goal and Dynamic programming
3. Integer programming problem
4. Define LPP
5. Sensitivity Analysis
6. Relationship B/W Primal –Dual
7. Degeneracy
8. Simple method
9. Define IBFS
10. Balanced and Un-Balanced T.P and A.P
11. Difference between T.P & A.P
12. What are TSP and its applications?
13. Fare Game
14. Saddle point
25. Dominance and graphical method
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