IMPORTANT QUESTIONS (MCA II SEMESTER)

MACHINE LEARNING

UNIT I

- 1. Define machine learning? Briefly explain the types of learning?
- 2. What is meant by dependent component analysis?
- 3. What are the requirements of clustering analysis?
- 4. What are issues in decision induction tree?
- 5. List the basic design issues to machine learning.

UNIT II

- 1. Which disciplines have their influence on machine learning? Explain with examples.
- 2. Contrast the hypothesis space search in ID3 and candidate elimination algorithm.
- 3. What factors contribute to the popularity of genetic algorithm?
- 4. How to use entropy as evaluation function?
- 5. Discuss Under what conditions is successful learning possible?

UNIT III

- 1. Illustrate the impact of over fitting in a typical application of decision tree learning
- 2. Discuss how a multi-layer network learns using a gradient descent algorithm.
- 3. Distinguish between inductive bias and estimation bias. b) Explain the methods for comparing the accuracy of two hypotheses.
- 4. What is the essential difference between analytical and inductive learning methods?
- 5. How to compute expected value and variance of a random variable?

UNIT IV

- 1. Explain the features of Bayesian learning methods. b) Discuss the relationship between the maximum likelihood hypothesis and the least squared error hypothesis.
- 2. Prove E-exhausting the version space theorem. b) With suitable example discuss a radial basis function network.
- 3. Describe the representation of hypotheses and genetic algorithms used in this.
- 4. What are the limitations of explanation based learning?
- 5. What is the role of radial basis function in separating nonlinear patterns?

UNIT V

- 1. How rules are post pruned? Explain with an example.
- 2. What is Q function? Write an algorithm for learning
- 3. Explain an algorithm for regressing a set of literals through a single horn clause
- 4. Describe the TANGENTPROP algorithm to train a neural network to fit both training values and training derivatives.
- 5. Write the steps involved in designing a machine learning problem? Explain with the checkers problem?

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